James Colley

Laguna Niguel, CA, 92677

(949)701-9026 ---------------jcolleywork@gmail.com --------------jamescolleyportfolio.com

A creative and driven Game Design Master Candidate at Academy of Art University San Francisco on track for a 2025 Graduation. Meticulous and design oriented with strong interpersonal skills, and experienced in project collaboration. Adept at communication from both Lead and pure designer perspectives. Currently interested in System design, Combat Design, Level Design,

Skills

Level design
Particle effects
Game Concepting
Scripting
Shader Graph
Bug Tracking
Solid Communication

Programming Languages

C#, C++, Python

Game Engines

Unity, Unreal

Art Based

Photoshop
Maya
Illustrator
After effects
Aseprite

Coursework

Advanced Programming I, II
Computer Game Design
Advanced Game Design
Advance Prog. Techniques
Data Structures
Animation I, II
UI Design
Combat Design
Rapid Prototyping
Level Design I, II
Scripting for Game Design
VFX for Games
Arch. approach for Game Design
Spatial Data Capture
Masters- Drawing Bootcamp

Student Lead collaborations

2/2024-5/2024 Team lead/Lead programmer

- "Luna Storm" was a fast pace bullet hell style game
- Scripted all enemy behaviors and a major Boss encounter
- Balanced combat and level difficulty
- Ensured smooth collaboration between team members
- Organized meetings and kept major tasks on schedule
- Currently Designing Master's Thesis for System Design
- Creating a complex combo system for my Master's thesis

9-2019-5/2020 Level Design/FX artist

- "Boneyard Brawlers", a video game project developed from initial concept to final implementation by a 13 member team for our Capstone project
- Designed the particle effects and specialty material shaders
- Created 3 out of 6 levels in the game
- Finalized lighting and the light maps for the project

Work Experience

1/2023 – Present Stylist/ Salesman

Friar Tux, Laguna Niguel, CA

- Communicate with customers to find out their needs and wants
- Precisely fit clients for Tuxedos and Suits
- Organize and advise wedding groups for suit styles
- Dynamically problem solve when client's clothes have issues

4/2021-9/2022 Web Designer/Graphic Designer/Document Control

Jelight Company Inc., Irvine, CA

- Improved upon an older website by implementing a new design.
- Designed advertising and marketing material for various products lines
- Managed incoming Company Assets and returns
- Kept all record keeping documentation up to date and organized
- Contacted new clients for sales purposes

Academic Experience

6/2020, **Bachelor of Science, Game Design and Production, Drexel University**

9-2022 – present, **Masters of Arts Candidate, Game Design and Production, Academy of Arts University**